


## VEX IQ Challenge Finals Criteria

Upon completion of Division Finals, Alliance winners of each Division will advance to compete for the title of “World Champion.” The Finals round will be composed of these 5 Alliances plus 1 wildcard slot for a total of 6 Alliances.

The Wildcard slot will be filled in the following way:

- All of the Division Alliance winners will be removed from the results and moved to the World Championship Teamwork Finals matches.
- All of the remaining Alliances that competed during Division Finals will have their Alliance score from the Division Finals ranked from highest to lowest. The Alliance with the highest score during the Division Finals will be awarded the Wild Card slot.
- If there is a tie, then the Alliances will be given a tiebreaking match to declare a winner.
- If there continues to be a tie after the tiebreaking match, then the sum of the two teams’ average scores in qualification matches will be used to break the tie.

The Alliances from each Division will make their way to Freedom Hall to compete in one Finals Match starting with the Alliance scoring the lowest in the Division Finals. After all the Finals Matches are run, the highest score of these Matches will be the winning Alliance. The second highest score finishes in second place, and so on.

If there is a tie, the Alliances will be given a tiebreaking match to declare a winner. There will be no more than two sets of tiebreaking matches played. If the Alliances are still tied, both Alliances will be awarded the title of World Champion. If there is a tie for second place, both alliances will be awarded second place without a tiebreaker match.