

Q&A

VIQRC 2023-2024: Full Volume

Tagged: T17

Welcome to the official VEX IQ Robotics Competition Question & Answer system, where all registered teams have the opportunity to ask for official rules interpretations and clarifications. This Q&A system is the only source for official VIQRC **Full Volume** rules clarifications, and the clarifications made here from the Game Design Committee (GDC) are considered as official and binding as the written [Game Manual](#) itself.

Please review the [Q&A Usage Guidelines](#) before posting. This system is only intended for specific VIQRC Full Volume rules questions.

- For event, registration, or other competition support questions, please contact your [REC Foundation Manager](#).
 - For VEX technical support, contact support@vex.com or sales@vex.com.
- For game questions, suggestions, or concerns outside of specific and official rules questions, contact GDC@vex.com

1703: Translator at Event and use of Translating apps

16-Oct-2023

G8 T17

Hello

I have a team that does not speak English. We have a translator lined up for them for when they are interacting with others out side of a match. During a match could the translator be near the team to translate? This would mean they are near the driver box. Also can students use an app on their phone to translate as long as it is in airplane mode? I see the translator their to help the students and adults to be able to communicate. As for student to student communication this would be done using a translation app or white board of some sort.

[<G8><T17>](#)

Answered by committee

Teams in need of accommodations should reach out to their REC Foundation regional managers via email. To identify your region's managers, visit <https://events.vex.com/support>. Clause A of rule [<G8>](#) allows Team members to use devices in airplane mode during a Match.

1619: VIQRC events with multiple divisions should now copy Worlds clarification

16-Aug-2023

T17

[<T17>](#)

At the EP Summit it was announced that VIQRC events with multiple divisions should now copy Worlds, where each division has its own set of finals and then the winners play in an overall finals to determine the Teamwork Champions. Rule T17 does not seem to reflect that right now, it states:

“For tournaments that have more than 1 division, Teams will be ranked among all Teams in the event (i.e., there is no divisional ranking). The top Teams, regardless of division, will advance to the Finals Matches.”

Can you confirm how VIQRC events with multiple divisions should be run this season? As stated in the game manual, or as described at the EP Summit. Thank you!

Answered by committee

Thank you for your question. For tournaments that have more than one (1) division, Teams will be ranked among all Teams in their specific division. Each division will have its own Finals Matches. The winners of each division will then have an overall event Finals. Any multi-division event must be approved by the REC Foundation EEM/RSM prior to the event, and divisions must be assigned in sequential order by Team number. This change will be reflected in the next game manual update.

1521: <T17> Reporting in Late to Alliance Selection

6-Jun-2023

T17

<T17> Send a Student representative to Alliance Selection. Each Team must send one (1) Student representative to the playing field (or other designated area) to participate in Alliance Selection. If the Team Representative fails to report in for Alliance Selection, their Team will be ineligible for participation in the Alliance Selection process.

Scenario:

A Team is selected during Alliance Selection, but they fail to respond as they do not have a Student representative in the correct designated area. After a couple more selections take place, a Student representative for the Team shows up at the correct designated area.

1. Can the Team participate in the rest of Alliance Selection?
2. If the answer to #1 is yes, are they eligible to be selected by another Team?

Answered by committee

Thank you for your question! The Event Partner should make a reasonable attempt to have a representative from each Alliance present before beginning Alliance Selection. If a Team is significantly delaying the event by not being present for Alliance Selection, the Event Partner should determine the Team's competition eligibility under rules [<T4>](#) and [<T17>](#).

As described in rule [<T17>](#), if a team does not have a representative present they are ineligible to participate in Alliance Selection, either as an Alliance Captain or an Alliance member. The team should be removed from the list of teams available for Alliance Selection in Tournament Manager before Alliance Selection begins.

If a Team's representative is present at the beginning of Alliance Selection, but is not present to accept or decline an Alliance invitation, that invitation will automatically be declined and the Team will become ineligible to join or form an Alliance for Elimination Matches.

As always, any case-by-case decisions regarding tournament structure that are not covered by the Game Manual should be made in coordination with your Event Engagement Manager (US) or Regional Support Manager (international).

1409: Robot disabled or not functioning at the start of a Match

24-Jan-2023

T17

<T17> Robots at the field must be ready to play. [<T17>](#)

I noticed several instances where teams brought their robot to the start of the Match and could not get it to work or start prior to the match start time and decided to stay in order to "receive the alliance score." Does this violate T17 and does it also go against the spirit of the game to receive credit for a match they know they cannot score any points due to a disabled robot prior to starting the match?

Answered by committee

As described in clause c.i. of rule [<R3>](#), if a Driver is at the Field to represent the Team they will not be assessed a "no-show" per rule [<T11>](#). This allowance extends to rule [<T17>](#).